

7 UNITS 19 WEEKS





SPECIAL EDUCATION



Why you need this bundle:

- If you teach multiple grade levels, you have all you need in one place.
- Having the same layout for each unit reduces students' anxiety and allows them to focus on the content.
- Aligned with extended learning standards.
- Saves you money
- Picture/visual support for struggling learners

This bundle includes 7 different units that introduce skills for solving algebraic equations. It includes:

- 1. Advanced Linear Functions (4 weeks)
- 2. Pythagorean Theorem (3 weeks)
- 3. Quadratic Equation(2 weeks)
- 4. Systems of Equations and Inequalities (4 weeks)
- 5. Solving Inequalities (4 weeks)
- 6. Solving Systems of Equations (3 weeks)
- 7. Solving Systems of Inequalities (3 weeks)

All units have printable AND digital versions

Table of Contents

Pages	Activity
4-39	More on Functions book
40-42	Vocabulary board
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69-79	Matching function tables to graphs
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87-91	Viable Ordered Pairs
92-117	More on Slopes book
118-131	Determining the slope worksheets
132-159	Intercepts and Scatter plots book
160-170	Identify x and y intercept
171-175	Predicting correlations and graphing data
176-186	Vocabulary Sudoku
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Also included with this unit is a power point show that is narrated and has automatic advancement of slides. Let me know in the feedback if this was helpful ©

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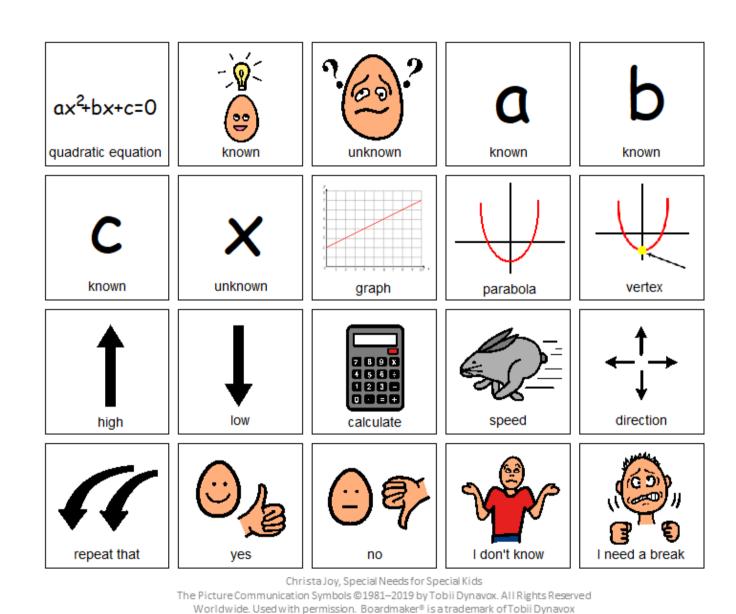
Every unit has many scaffolded activities that include picture and color support.

Quick Look

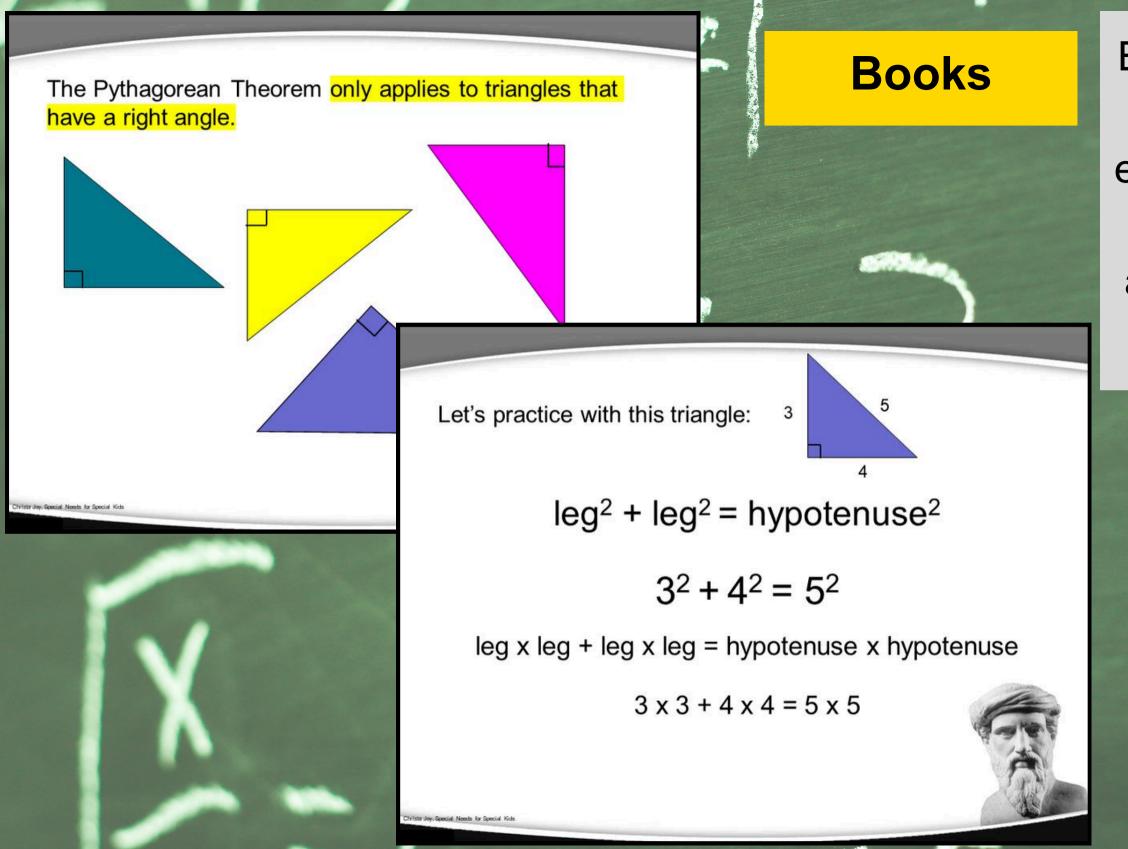
Day	Activity	Day	Activity	Day	Activity
1	Book 1 Vocab cards activity Worksheet practice	8	Book 1 Vocab cards activity Worksheet practice	15	Activity Book 3 Vocab cards activity Worksheet practice
2	Book 1 Vocab cards activity Worksheet practice	9	Book 1 Vocab cards activity Worksheet practice	16	Book 3 Vocab cards activity Worksheet practice
3	Book 1 Vocab cards activity Worksheet practice	10	Book 1 Vocab cards activity Worksheet practice	17	Book 3 Vocab cards activity Worksheet practice
4	Book 1 Vocab cards activity Worksheet practice	11	Book 2 Vocab cards activity Worksheet practice	18	Book 3 Vocab cards activity Worksheet practice
5	Book 1 Vocab cards activity Worksheet practice	12	Book 2 Vocab cards activity Worksheet practice	19	Lesson
6	Book 1 Vocab cards activity Worksheet practice	13	Book 2 Vocab cards activity Worksheet practice	20	Book 1,2 or 3 Vocabulary cut and paste
7	Book 1 Vocab cards activity Worksheet practice	14	Book 2 Vocab cards activity Worksheet practice	21	Book 1,2 or 3 Vocabulary cut and paste
				22	Assessment Vocab sudoku

Day 2

Day Z		
Activity	Notes	Materials
Read or listen to a recording of the book: More on Functions (15 minutes)	 Read through the story, asking lots of questions Continue to make connections between book and vocabulary board 	 Book #1: More on Functions Vocabulary board
Vocabulary cards I Spy Game (10 minutes) **You can also use the cards from the Introductory Functions Unit	 I play this game see description on day 2 Today, try to give clues about the card your student needs to find Read definition Show real photo that relates to card from book Describe the picture Discuss relevant points on the card You can also play this game in this manner having them find the symbol on their vocabulary board 	 Vocabulary cards (student set and teacher set) Vocabulary board
Worksheet Review (5 minutes)	 Review one or both of the worksheets completed yesterday 	 Worksheets completed yesterday
plans	Do one of the worksheets from the set: Matching Functions to graphs Choose the best version depending on the learning level of your students (cut and paste or draw a line to match) Add color coding if needed Students complete the worksheet Make connections to the book as necessary	WorksheetScissorsGlue
Worksheet practice #2 (10 minutes)	 Do one of the worksheets from the set: Viable Ordered Pairs Add color coding if needed Students complete the worksheet Make connections to the book as necessary 	WorksheetScissorsGlue
Sharing (10 minutes)	 Each student shares one of their finished worksheets with the group using the communication method of their choice 	Completed worksheets



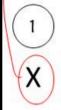
Every unit uses the same vocabulary board while working through the unit. Suggestions for use are included.

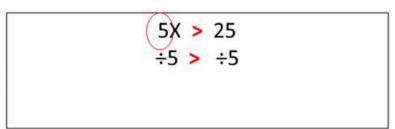


Every unit has a book with simple text and engaging photos. It is available as a PDF and an MP4 (movie) file.

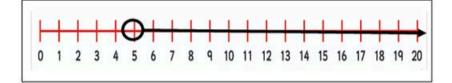
- 1. Decide if you need to multiply or divide from both sides.
- 2. Write to the side if you will multiply (x) or divide (÷).
- /3. Circle the coefficient.
- 4. Either multiply or divide by the correct coefficient as a step in isolating the variable on one side.
- 5. Draw your answer on the number line.

Example:









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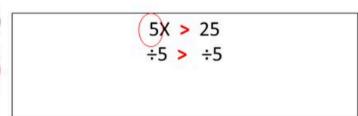
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Solving Inequalities

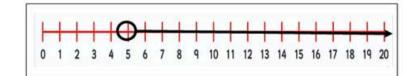
- 1. Decide if you need to multiply or divide from both sides.
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Example:









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Uses the COSMIC system

Worksheets focus on one step at a time and build up to solving the inequality from start to finish.

Plot the following inputs and outputs from the function table onto the graph, and answer the questions.

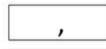
INPUT (X)	Output (Y)
4	4
6	5
8	6
10	7

Write the order pairs:

1 2 3 4 5 6 7 8 9 10









Circle the relationship:

positive



negative



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Advanced Linear Functions

In each problem identify the slope in the slope intercept form (y = mx + b). You can color it in or circle the right answer.



1.
$$Y = x + 7$$





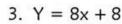


2. Y = 6x + 5















4. Y = x + 1









5. Y = 2x + 4









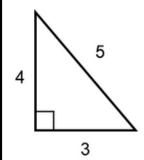
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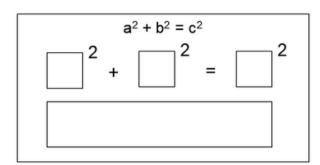
The advanced unit:

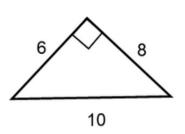
- Interpreting function graphs
- Graphing data from a function table
- Simple calculations of slope
- Identifying x and y intercepts
- Predicting and graphing correlations from a function table

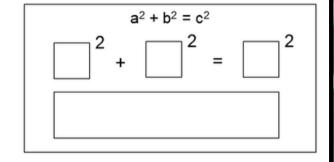
Set 1

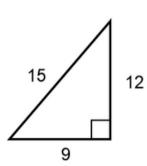
Write the Pythagorean theorem for each triangle.

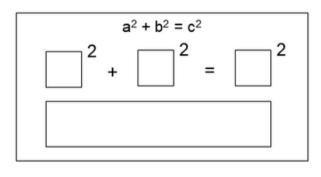








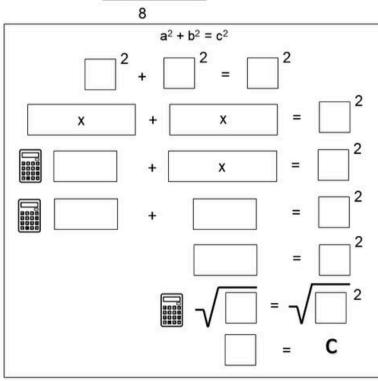




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Pythagorean Theorem

Solve for c using the Pythagorean Theorem.



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This unit covers:

- Right triangles
- Labeling triangles
- Filling outPythagoreantheorem
- Scaffolded activities will lead to solving for c

Rewrite the quadratic equation using the value of a, b, and c given

1.
$$a = 2$$

$$b = 3$$

$$ax^2 + bx + c = 0$$

$$x^2 + x^2 = 0$$

2.
$$a = 5$$

$$b=7$$

$$c = 2$$

$$ax^2 + bx + c = 0$$

$$x^2 + x^2 + x + y = 0$$

3.
$$a = 1$$

$$b=9$$

$$c = 10$$

$$ax^2 + bx + c = 0$$

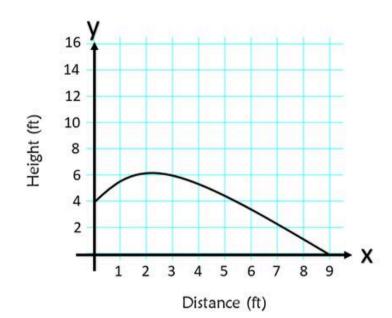
$$x^2 + x^2 + x = 0$$

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Quadratic Equation

Jill threw a paper airplane. When she lets it go, it is 4 feet off the ground. Look at the graph below and answer the questions about how the plane traveled.



1. How far did the plane go before it hit the ground?



2. How high did it go?



3. What is the coordinates of vertex?



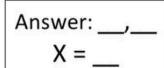
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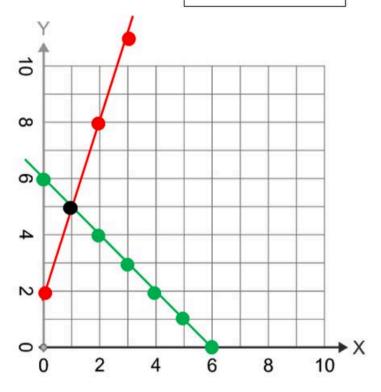
This unit covers:

- Reading quadratic equations
- Label variables in the equation
- Does not teach
 HOW to solve the equation
- Real-world examples

Find where the two lines intersect, and write the ordered pair and the values of X and Y which is the solution to the following system.

-3X+Y=2





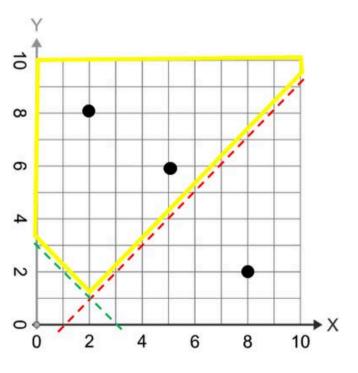
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Intro to Systems

- Circle each inequality sign.
 Shade in where the 2 inequalities overlap.
 Circle any points that would be possible values for X and Y.

$$X+Y > 3$$





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This unit covers:

- What is a system?
- How to identify the variables

Step 2: Substitute equation #1 into equation #2. Write the new equation.

x = 4 + y $x - 2y = 2$		y = 2x - 5 3x + 2y = 25
x = 13 - y 2x + y = 16		x = 2 + 2y 2x - y = 13
y = 11 – 3x 2x + y = 10		y = 2x - 11 x - y = 1
x = 3 + 2y 2x - y = 12	1	x = 3 + y 2x - 3y = 5
x = 6 + 3y 2x - 2y = 16		y = 16 – 3x x + 2y = 22

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substitution

Solve Systems of Equations

Step 2: Add the two equations together.

2x + y = 20	x - 3y = 4
-x -y = -13	-6x + 3y = -54
x + 2y = 27 - x + y = -6	3x - 2y = 5 $-8x + 2y = -30$
x - 2y = 12	x + 2y = 16
-x + 3y = -6	4x - 2y = 14
x + 2y = 9	x + y = 10
4x - 2y = 16	3x - y = 6
4x + y = 12 -4x -4y = -36	3x - 2y = 10 $-3x + 3y = -3$

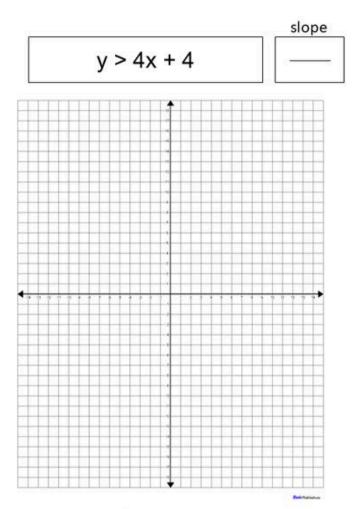
elimination

This unit covers the steps to solving systems of equations using:

- substitution
- elimination

Lots of practice worksheets focusing on one step at a time.

- 1. Circle y intercept
- 2. Draw y-intercept on graph
- 3. Write the slope in the empty box
- 4. Plot dots on graph based on slope
- 5. Draw a line connecting dots

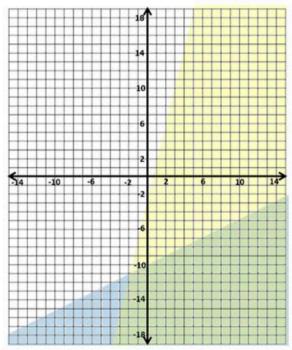


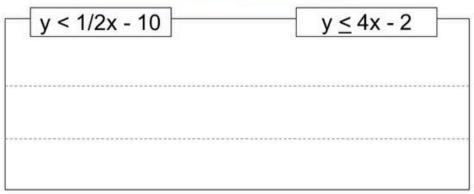
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Solve Systems of Inequalities

- 1. Look at the area where the two graphs overlap (the area in green)
- 2. Draw 3 possible data points in the overlapping region.
- 3. Plug those values into both inequalities to test they are true.



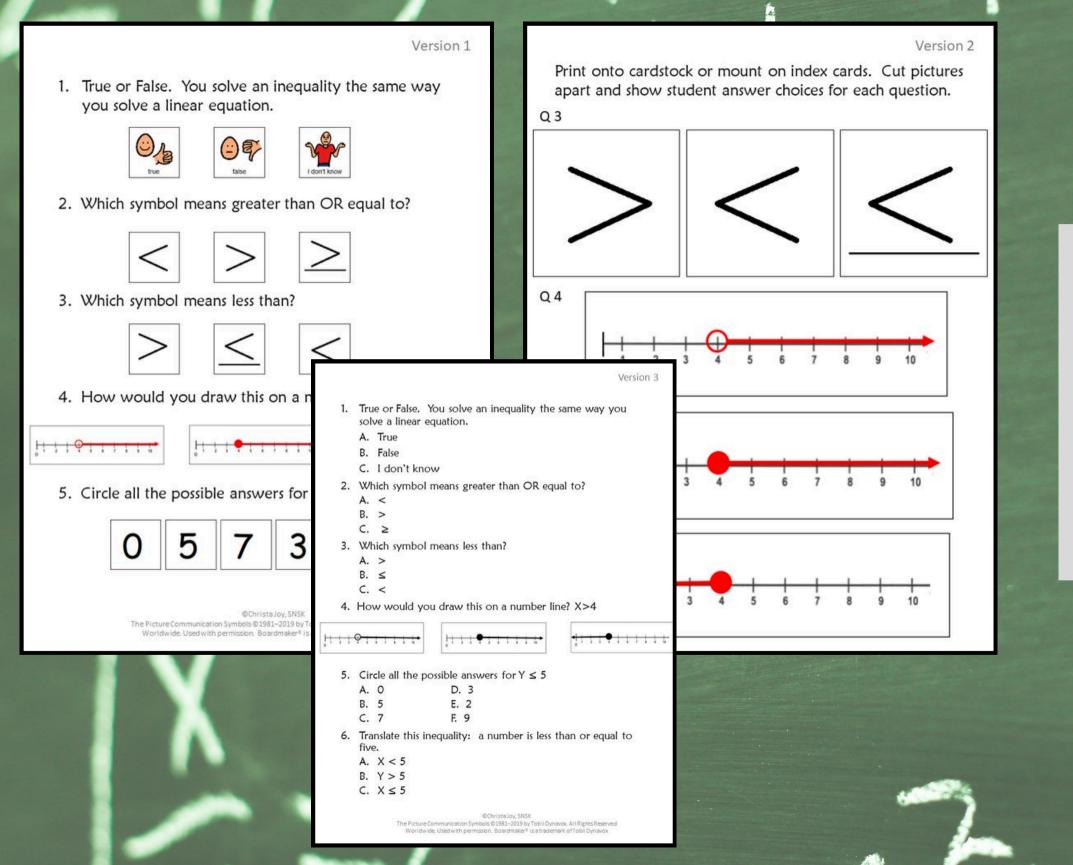


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This unit covers the steps to solving systems of inequalities.

Lots of practice worksheets focusing on one step at a time.



Assessment

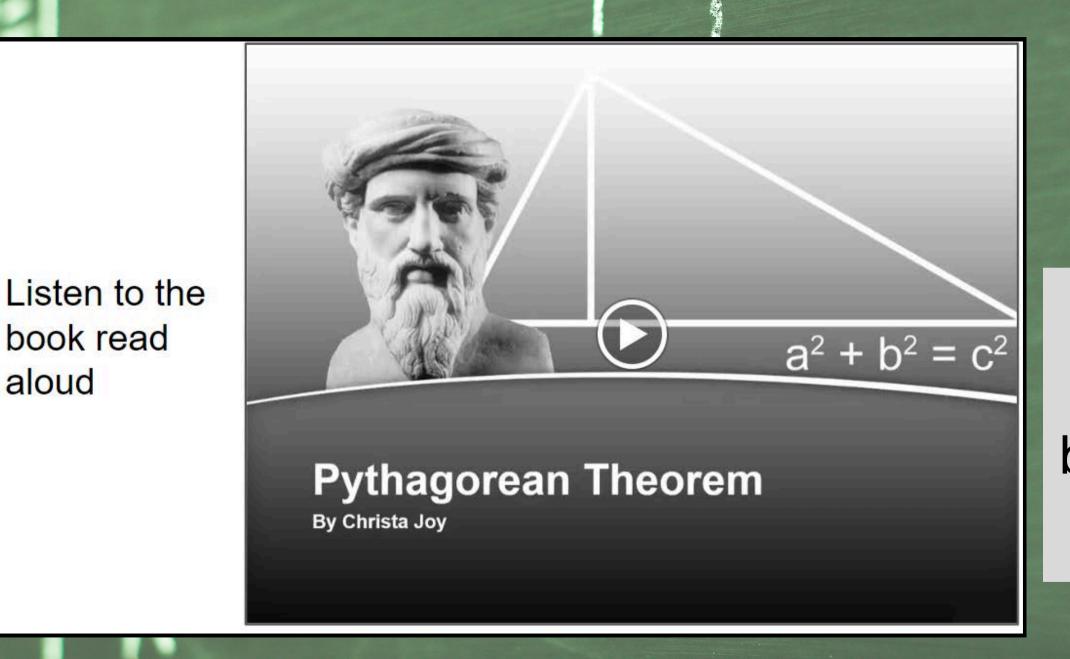
Some of the units have an assessment that reviews the main concepts and has some practice problems.

All of these units include digital versions of the activities.

There is a movie version of the book.

There are 2 complete sets of slides, one of which is differentiated by color. In the differentiated set of slides, no typing is required.

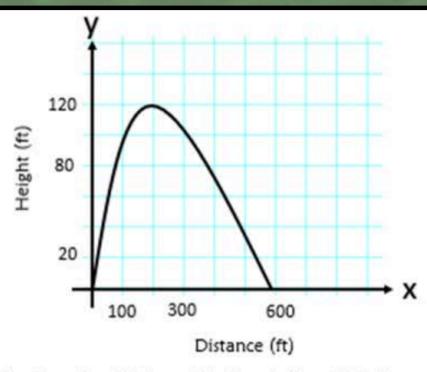
Make great independent learning centers.



aloud

The movie version of the book from each unit.

Great for review



1. How far did the golf ball go before it hit the ground?

ft

2. How high did it go?



3. What is the coordinates of vertex?



Tiger hit the golf ball down the fairway. Look at the graph below and answer the questions about how the golf ball traveled.

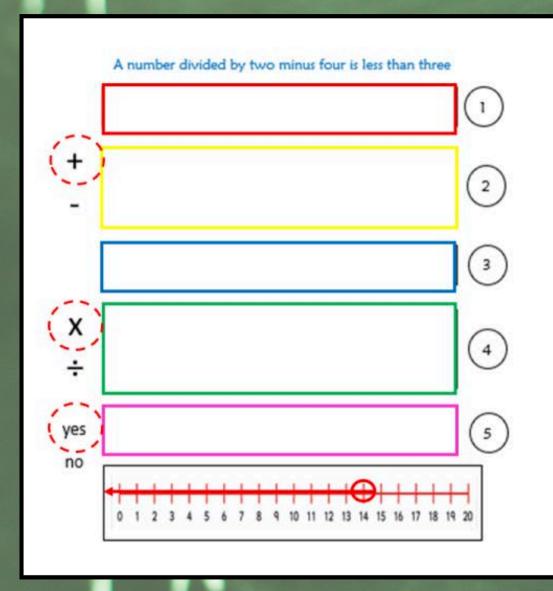
Fill in the boxes with the correct answers.

The digital activities in this set do require some typing.

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Perfect for any learning level



COSMIC 4

1.Translate the problem.

- 2. Decide if you need to add/subtract.
- 3. Write the new problem.
- 4. Decide if you need to multiply/divide.
- 5. Is the variable isolated? Circle the answer.
- 6. Draw the answer on the number line.

The second set of slides is differentiated with more visual support.

Still have questions?

Reach out at specialneedsforspecialkids@gmail.com

I will answer your question personally and promptly.

